

MYPHITIC BLIGHT-HAULER

Deadly Demise D3 Nurgle's Gift (Aura)

M

10"

T

9

SV

3+

W

10

LD

6+

OC

3

RW

5+

Base 80mm



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Bile spurt

LETHAL HITS

R	A	BS	S	AP	D
12"	3	3+	5	0	1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Multi-melta

LETHAL HITS

MELTA 2

R	A	BS	S	AP	D
18"	2	3+	9	-4	D6

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

► Missile launcher - frag

BLAST

R	A	BS	S	AP	D
48"	D6	3+	4	0	1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

► Missile launcher - krak

R	A	BS	S	AP	D
48"	1	3+	9	-2	D6

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Tank Hunters

In your Shooting phase, each time a model in this unit makes a attack that targets a Monster or Vehicle unit, add 1 to the Hit roll and add 1 to the Wound roll.

4

ANGRIFF

5

NAHKAMPF

Gnashing maw

LETHAL HITS

R	A	WS	S	AP	D
Melee	4	3+	6	-1	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 5++ · 10 LP je Modell

WIRD VERWUNDET MIT

2+ S18+	3+ S10-17	4+ S9	5+ S5-8	6+ S1-4
RETTUNGSSCHWURF JE DS				
DS 0 3+	DS -1 4+	DS -2 5+	DS -3 5++	DS -4 5++

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.
Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...)

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

MELTA This ability always takes the form [MELTA X].

AUFSTELLUNG

1-2x Myphitic Blight-hauler - Equipped with: Bile spurt, Gnashing maw, ► Missile launcher - frag, ► Missile launcher - krak, Multi-melta